

Ryecroft Primary Academy

Curriculum Map 2017/2018

Year 1



	Autumn		Spring		Summer	
Educational Visits			Church Visit Abbey House Museum		Nell Bank and Farm visit	
Geography	School Area Study		UK and World Weather - Bradford		Continents and Oceans	
History	Living Memory		Toys		Kings and Queens	
Languages	Greetings		Numbers 1 - 10/ Colours		Classroom objects	
Science	Humans	Seasonal Changes	Plants and Materials	Seasonal Changes	Animals	Seasonal Changes

Art and Design Technology	Collage		Moving Pictures		Drawing and painting Portraits of Kings and Queens	
Physical Education	Gymnastics 'Travelling'	Games 'Travelling with the ball'	Games 'Creating games'	Gymnastics 'Taking weight on different parts'	Games 'Receiving'	Dance 'Telling a story through dance'
Religious Education	Christmas		Growing up in a Muslim family		Growing up in a Jewish family	
Computing	Autumn 1 and Autumn 2 Computer Science and e-safety. algorithms and Logo/ Coding, purple mash		Spring 1 and Spring 2 Information literacy and media. (rights issues etc) purple mash All About Algorithms Cool Researchers		Summer 1 and Summer 2 Data Handling, computer science and Media. Painting Plants Let's Make a Card	
Music	Understanding the contrasts in music including loud/quiet. Playing on the beat. Fitting actions with a song. Recognising and playing instruments.		Focus on well-pitched singing. Playing rhythms with songs. Hearing different speeds of beats using 'The Carnival of the Animals' by Saint-Saens		Developing listening, composing, rhythmic and concentration skills.	
Personal, Social and Health Education	Who am I? Keeping safe in school Being a good friend Identifying feelings	Gifts and talents Understanding jealousy What is bullying? Secrets and surprises	Our Daily Routine Keeping Clean Dental Health Growing and Changing Families and Care	Staying healthy Medicines Who gives us medicines? Going to hospital	Cooperation in a group Living together Outdoor safety Environment	Values of coins and notes Needs and wants Looking after my money Understanding change